Analysis of Cryptography Encryption for Network Security using AI Techniques

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Abstract.

This paper considers some recent advances in the field of Cryptography using Artificial Intelligence (AI). It specifically considers the applications of Machine Learning (ML) and Evolutionary Computing (EC) to analyze and encrypt data. A short overview is given on Artificial Neural Networks (ANNs) and the principles of Deep Learning using Deep ANNs. In this context, the paper considers: (i) the implementation of EC and ANNs for generating unique and unclonable ciphers; (ii) ML strategies for detecting the genuine randomness (or otherwise) of finite binary strings for applications in Cryptanalysis. The aim of the paper is to provide an overview on how AI can be applied for encrypting data and undertaking cryptanalysis of such data and other data types in order to assess the cryptographic strength of an encryption algorithm, e.g. to detect patterns of intercepted data streams that are signatures of encrypted data. This includes some of the authors' prior contributions to the field which is referenced throughout. Applications are presented which include the authentication of high-value documents such as bank notes with a smartphone. This involves using the antenna of a smartphone to read (in the near field) a flexible radio frequency tag that couples to an integrated circuit with a non-programmable coprocessor. The coprocessor retains ultra-strong encrypted information generated using EC that can be decrypted on-line, thereby validating the authenticity of the document through the Internet of Things with a smartphone. The application of optical authentication methods using a smartphone and optical ciphers is also briefly explored.

1. INTRODUCTION

Computer data also moves from computer to device, leaving their physical environment safe. When the data is out of control, it is for fun or benefit of people with poor intentions that the data can be altered or forged. Cryptography can turn and reformat our data to make its journey between computers more secure. The technology is built on secret codes, which are enhanced by modern mathematics that powerfully protect our data.

• Computer Security - common name for data protection and thwart hacker tools Network security-Data protection steps during transmission Network security
• Internet Security - Data protection measures through interconnected data collection Security Attacks, Services and Mechanisms The Security Manager responsible for the safety needs of an organisation needs a systemic means to identify the security requirements and characterize approaches to meet the requirements to effectively evaluate their safety. Three dimensions of information security are one approach:
• Security attack – Any initiatives that impact the information security of an entity
• Security mechanism – A method for the detection , prevention or recovery of a security attack
• Security service – A service improving data management infrastructure security and company information transfers. The services are designed to address security threats, using one or more security mechanisms

Basic Concepts

Cryptography

The art or science, which involves principles and methods for translation into an incomprehensible message

Plaintext

The initial understandable message.

Cipher text The transformed message Cipher the algorithm for transforming the intelligible message by transposition and/or substitution methods into one which is not understandable

Key

 Such vital information that is only known to the transmitter

 Encipher (encode) Converting plaintext with a key and a cypher into cypher text

Decode the mechanism by which the cypher text is converted to a plaintext through a chip and a key

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Cryptanalysis The review of concepts and methods for converting a messages without awareness of the key into an understandable message again. Often classified as cracking code
Cryptology crystallization and study of cryptography

Code An algorithm for the conversion of an intelligible message with a code-book

1.1 Machine Learning

An important sub-category of AI is Machine Learning (ML). ML is mostly associated with the problem of pattern recognition. This is where a complex dataset of possibly irregular patterns in a signal or an image, for example, is required to be categorized into common features and/or segments which can then be classified in some pre-determined way. These classifications are typically associated with statistical measures computed from a signal and statistical and/or geometric metrics for an image. If a cluster of such metrics into a specific numerical range is sufficiently different to be correlated with known features in the data, then a decision can be made through application of a threshold in order to design a decision asking criterion. The problem is often how to find an optimum threshold to do this, such that the accuracy of the decision taken is optimal, the optimum threshold value being subject to a confidence interval. By making the threshold adapt to the demarcation of certain input metrics in terms of their known accuracy, quantity and other prior information, the logic of the decision-making process can be made 'softer' in terms of its tolerance to the data. This is the basis for implementing so called 'Fuzzy Logic Systems' which provide the foundations for the development and implementation of Artificial Neural Networks (ANNs). An ANN typically increases the accuracy of the decisions associated with the classification of a pattern than can be obtained through conventional data categorization (based on a logical and/or fuzzy logical quantification). The following section considers the basis for this

1,2 Artificial Neural Networks, Data Processing and Deep Learning As discussed in Section 1.2, it is typical to first of all process the data to generate a feature vector containing metrics that are taken to be a good representation of the essential characteristics of the data, a digital signal, for example. In this way, the number of nodes in the input layer become relatively few compared to the original data, i.e. the length of the digital signal. This is important in regard to utilizing the inevitable limited computational power available to 'drive' an ANN in order to produce an efficient decision-making process(e.g. the computational time required). However, in some cases, it is very difficult to define, in a fully quantitative sense, the elements of the feature vector which are good (unique and unambiguous) characteristics of the data. This problem is often overcome by investigating new properties of the data based on novel analysis methods. For example, texture in an image can be quantified using the principles of fractal geometry and computing metrics such as the Fractal Dimension and multi-fractal parameters. This allows more impressionable features in an image (or the image as a whole), for example, described by the rather elusive term 'texture', to be quantified through Fractal Geometry in Digital Imaging [10] and [11].
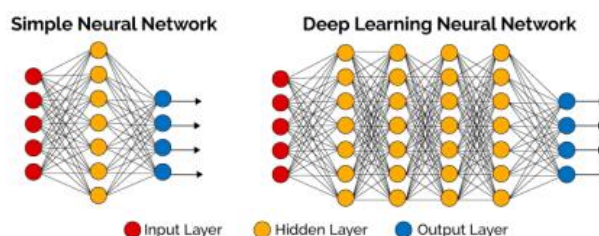

Figure Examples of a single layer 'shallow' neural network (left) that has a 5 -element feature vector with a single layer and a deep neural network consisting of 4 hidden layers, both networks consisting of a 4-node output layer [12].

1.2. Cryptographic Attack

1 Passive Attacks
It is inherent in passive attacks that eavesdropping and monitoring are necessary. The goal of the opponent is to obtain information transmitted. Two kinds of passive attacks exist:
Release of Message Content: The material could be sensitive or confidential in a telephone call, email message and file transferred. We want to stop the adversary being able to discover the contents of such communications.

Traffic analysis: The opponent might still observe the pattern of the message if we had encryption security in place. The opponent may determine where and what the host is and track the frequency of exchange of messages. This knowledge may be useful in devaluing the essence of the correspondence. It is very hard to detect passive attacks, because no modification of data is involved. But the effectiveness of these attacks can be avoided

2 Active attacks
These attacks include changing the data source or generating a wrong source. These attacks can in four categories be classified.

Masquerade – An individual says that it is another individual. Replay – means the passive capture and subsequent transmission of a data unit to create an unauthorised effect. Changing messages – Some portion of messages are altered to produce an unauthorised result, or message is delayed and registered

Service denial – Prevents or delays regular use or control of contact services. Another way to deny service is by disabling or overloading the network for output losses by interrupting an entire network. There is no way to deter active attacks because it would require all contact facilities and routes to be physically secured at all times. Rather, the aim is to detect them and recover from any disruptions or delays they can cause.

Major types of attacks Many attacks can be made through ongoing network communication. The following are some of the key forms of attacks [1]:
(a) Risks to security:-Security threats include attacks that hamper the user's device in a way that leads to sensitive data loss. This includes activities such as service denial, virus attack, malware , spyware and Trojan horses. Activities also include intruding database and unauthorised access to the Internet.
(b) Data capture and cryptanalysis:-This attack happens on communications networks during data travel. Copying or robbing of sensitive data from the networks and cryptanalysis to retrieve the original data.
(c) Unauthorized installation of the applications:-Unauthorized or uncertified installation of applications inside the device results in intrusion of viruses and breaches of protection. In order to prevent it, it is important to permit only approved applications and avoid undesirable apps such as audios, videos , games or other internet applications.
(d) Unauthorized access:-The loss of sensitive information is triggered by the interference of any unauthorised party in any network resources or record. Therefore, accurate user identity authentication methods should be used and resource management from time to time should only be carried out
(e) Virus Infection:-When virus, malware, Trojan horses or spyware is used for network or resource use, sensitive data are lost or manipulated. Often, by making the source codes or hardware, you will kill various network resources and components

2. Network Security
Defence is a wide variety of subjects and encompasses several sins. The goal is to ensure that nobody can read or, worse, alter messages secretly for others. In its simplest shape. It's a matter of people wanting to use remote resources that they can't use. The majority of threats to security are intentionally created by malicious people who try to gain some benefit, care or damage others. Network security problems can be divided loosely into four interrelated areas
a) Secrecy
b) Authentication
c) No repudiation and
d) Integrity control

A Secrecy
Secrecy, also known as secrecy, is related to retaining data from unauthorised users. That's what people generally think about when thinking about network protection. Authentication is about who you are talking to before you share confidential information or enter a company. Without repudiation, there are some basic safety criteria, including: authentication, in the sense of all application-to - application communications. Privacy: Ensure no one can read the message except the desired recipient. Message Integrity: ensure the recipient has not altered the message received from the initial in any way. Nonrepudiation: a method to demonstrate that this message was actually sent.

B Authentication
The evidence of the phase of identity. Host-to - host authentication now consists mostly of names and addresses that are notoriously weak. Host-to The receiver and the sender shall confirm their identities in order to confirm that the other person is who they say or say to be. It is necessary for the other party to confirm its identity. This issue is overcome quickly through visual identification and face-to - face contact. Authentication is not so easy when interacting individuals exchange messages through a medium that they can not "see" the other entity. For eg, why do you think you got an e-mail with a text string stating that the email was actually from a friend of yours? Will you send the information on the phone when someone is calling for your bank and demands your account number, hidden PIN and authentication accounts? I hope that this does not happen

A Privacy/Confidentiality
Ensured the message can only be read by the sender and the intended recipient, the content of the transmitted message should be understood. Since eavesdroppers can stop the message, this necessitates somehow encrypting the message (disguising data) so that an interceptor can not decrypt the intercepted message (understood). Perhaps the most common interpretation of the word protected communications is the element of confidentiality. But this is not only a restricted description of protected communications, it must be remembered, but a more restrained term of confidentiality

B Message

Integrity Providing that the recipient has not changed the message p received. Even if the sender and recipient may authenticate each other, they want to make sure that they do not change the contents of the correspondence maliciously or by mistake. Extensions of check summing methods found in the reliable protocols for transport and data connection

C Nonrepudiation

Non-repudiation is evidence that this message was actually sent by the sender. It covers signatures, which have defined our significance in the context of safe communication; then let us consider precisely what a "incertain channel" means. What information an attacker has access to and the behaviour that Alice, the sender, may do to deliver the data to Bob, the recipient. In order to ensure the sharing of protected data in compliance with the confidentiality standards, authentication, and message incorporation, Alice and Bob exchange control messages and data messages (like TCP senders and recipients exchange control segments and data segments). Typical encryption of these texts or of all of them. A passive attacker can play the channel control and data messages and can also remove channel messages or add channel messages

D Cryptography

The Greek word for "code writing" means cryptography, which has a long and colourful history stretching back millennia. Ciphers and codes are specified by experts. A cypher is a bit-by - bit transformation, regardless of the linguistic structure of the document. In comparison, one word or symbol is replaced by a code. Although they are glorious in history, codes are no longer used. The messages, called the plaintext to be encrypted, are transformed by a key parameterisation function. The text of the cypher is transmitted to the encryption process, sometimes by messaging or by radio. We presume the opponent is listening and correctly copying all cypher text. However, the cypher text can not easily be decrypted and doesn't know what the decryption key is unlike the expected beneficiary. Often a communication channel can be used by an intruders, and afterwards they can record and play messages, insert messages from them, or alter valid messages before they reach the receiver (active intruder).

2 Symmetric and Asymmetric Encryptions

Two techniques for encrypting / decrypting protected data, such as as asymmetric and symmetric encryption techniques are common. Symmetric Encryption The same cryptographic keys for plaintext crypting and deterioration of the figure materials are used when Symmetrical Encryption happens. Their only downward side is that both clients have to transfer their keys security more quickly symmetrical key encryption is less complex
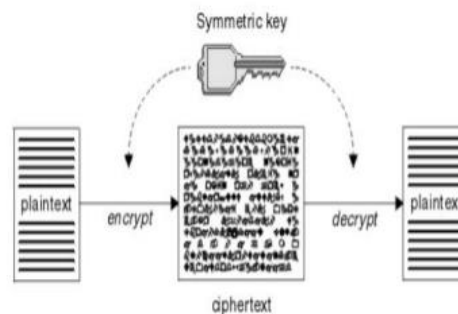

Figure: Symmetric key

For encryption and decryption of both data, one key is used.7
Symmetric key types Symmetric-key encryption may use either stream cyphers or block cyphers. Symmetric-key types [4] use separate sections and encrypt them with the plaintext as a lone component unit in order to change the measurement of the component. 64-bit squares have been used routinely. The estimation of NIST's Advanced Encryption Standard (AES) the GCM part figure operating method is 128-piece in December 2001

Asymmetric Encryption: Asymmetrical encoding uses 2 keys, also called the Cryptography Public Key, as the user uses two keys: public and private, respectively.
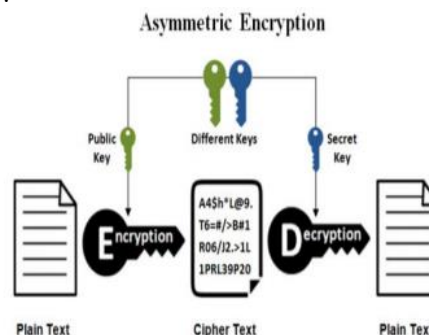

Figure: Asymmetric key encryption

Asymmetric encryption key, varied keys used to encrypt and decrypt public- and privatekey facts.

Public key encryption : Encryption of public key where the messages are encrypted with a public key of the recipient. Anyone who does not have the private coordinator, who wavers to own the key or be connected with the general population key can not unscramble the post. This is an attempt to ensure confidentiality

Digital Signature : Digital signature with a personalised transmitter key that is verifiable for anyone with access to a personal key and thus able to ensure network security

Real World Noise Sources
There are a number of real-world noise sources that can be used to input into the systems whose schematics are given in Diagrams 1 and 2. For example, Random.org is a free internet resource that provides true random number streams [41]. In this case, the random data is derived from atmospheric noise generated by radio emissions due to lightening; there are approximately 100 lightning strikes to earth per second. Another example is the quantum mechanical noise generated using a reverse biased semiconductor junction. This can be provided in the form of an external USB interface manufactured and supplied by Araneus Information Systems in Finland, for example. Their Alea II is a compact true random number generator, also known as a hardware random number generator, non-deterministic random bit generator, or entropy source [42].

3 Conclusion
Cryptography is a key component for providing protection for network-to - network data communication. It used data against unauthorised users to protect them. The key can be shared more securely between sender and recipient. Security data can be preserved by using techniques like cryptography, watermarking, digital signatures, firewalls etc. The importance of secure communication has led to cryptographic systems becoming popular so that we can assume that cryptography has proven to be a key to safeguarding our confidential information.

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